

Title	X	-	1	2	3	4	5	6
C-010106	C	-	0	1	0	1	0	6

Designators	X	-	1	2	3	4	5	6
Kind	Type	-	Material Array	Light	Circulation	Sight	Passage	Boundary
Key	Hole Key	-	Adjacency Key	Flow Key	Flow Key	Flow Key	Flow Key	Directional Key

X: Hole Key									
Digit Value	D	W	C or P	OE	S				
Hole Type	Diffusion	Worm	Cinema	Occluding Edge	Switch				

1: Adjacency Key										
Digit Value	0	1	2	3						
Zones	AB	ABC	AB/BC	ABCD						

2_5: Flow Key										
Digit Value	0	1	2	3	4	5	6	7	8	9
Flow between Zones	None	A=B	A>B	A=B=C	A=B/B=C	A=B/C>B	A=B/B>C	A>B/B>C	A>B/C>B	All Other

6: Directional Key								
Digit Value	0	1	2	3	4	5	6	7
Direction	Vertical	Vertical and Horizontal [+]	Vertical and Horizontal [-]	Vertical and Horizontal [+and-]	Horizontal [-]	Horizontal [+]	Horizontal [+/-]	Slanted